

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Aggressive
Xfers after 1M overcall-(x)
New suit forcing if unpassed hand, otherwise NF constructive
2NT to a major overcall and a bid in between = 4+ LR
INT OVERCALL (2 nd /4 th Live; Responses; Reopening)
15-18 direct: systems ON
11-16 balancing over 1M, 11-14 over 1m: systems ON
JUMP OVERCALLS (Style; Responses; Unusual NT)
Preemptive except vul vs nv, then intermediate
2NT in balancing = 19-21. If over 1M then Transfer Lebensohl
2NT direct=two lowest
Reopen: intermediate
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
1C-2C always shows clubs, 2D shows both majors
Jump cues of minors typically natural
VS. NT (vs. Strong/Weak; Reopening;PH)
X=penalty, 2C=Majors, 2D=one Major, 2M=M+m
Balancing/BPH-x=m/MM, 2C=C+higher, 2D=D+higher
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Leaping and Non-leaping Michaels
Better Minor Lebensohl
Transfer Lebensohl after 2NT over (2M)
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
2C=MM, 2D=1M, 2M=M+m, X=majors, NT=minors vs strong 1C
Suction vs strong 2C
OVER OPPONENTS' TAKEOUT DOUBLE
Transfers starting at 1NT after 1M-(x)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3/low	3/low	
NT	2/4	2/4	
Subseq	Attitude	Attitude	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	King	Attitude	
King	Queen	Power	
Queen	Jack	Attitude (shows K from 4+)	
Jack	Ten	Queen from 4+	
10	9	Jack from 4+	
9	9x or 3 rd best	10 from 4+	
Hi-X	Even	Non-honor holding from 3+	
Lo-X	Odd	Honor holding from 3+	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude	Count	Attitude
Suit 2	Count	SP	Count
3	SP	Attitude	SP
1	Attitude	Count	Attitude
NT 2	Count	SP	Count
3	SP	Attitude	SP
Signals (including Trumps): UDCA (low=encouraging/even)			
Trump suit preference, frequent SP, Reverse smith echo vs. NT			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Aggressive			
Equal level conversion to diamonds only			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support doubles/redoubles			
1x-(x)-xx-1/2y-x=1 or 4			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: USBF
PLAYERS: Harrison Luba – Bo Han Zhu
EVENT (Open/Women/Senior/Transnational)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1 GF
1NT=14-16 nv, 15-17 vul
1C could be 2 if 4432, 1D promises 4
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2D=Multi, weak 2 in one major in ½ seat
2M=4-10 5M, 4+minor in ½ seat
1430 Redwood
1C-2D = artificial, 6+M
1m-2H = artificial, balanced invitational
1m-2S = artificial, weak raise in the minor
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: Occasionally

OPE NING	TI C K I F A R T I F I C I A L	MI N. NO. OF CA RD S	NE G.D BL TH RU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4H	Only 2 when 4432	2D=artificial, 6+M 2H=balanced invite, 2S=weak raise, 3C=mixed	Two-way NMF, Wolff, Lebensohl over a Reverse	After S overcalls, flip D/H
					2m=LR+, 2NT=13+ balanced, may contain 4M	1X-1M-2M-2NT = ask length/strength	Jump-shifts by PH=Fit-showing
1♦		4	4H		2H=balanced invite, 2S=weak raise, 3D=mixed	1m-1M-2M-3om = ART, slam interest	
1♥		5	4H		1NT=semi-forcing 2S=anything less than invitational 6+S	1H-1S-2D/H-2S = GF	2NT in comp=LR+, 3M-1 in comp=mixed if JS, 3M=weak
					2NT=LR+, three-level JS=invitational, 3M=mixed	1M-1NT-3C = artificial GF	3-way Drury
1♠		5	4H		3M+1=ambiguous splinter		After C overcalls, flip D/oM
INT					2S asks range/clubs, 2NT=Diamonds, 3C=5 M ask, 3D=minors GF, 3M=short	Re-transfers over transfers	Transfer Lebensohl, X=negative
2♣	x	0	4H	Strong (22+), artificial	2D=waiting	2H=relay to 2S, then, 3C=hearts, 3H=H+C	X = negative
						3M = 4M-6+D	
2♦	x	0		5+ in either major in ½ seat	2NT=asking, 2/3M=pass/correct, 3C asks H, 3D asks S, 4C/D=GF raises	2D-(x)-pass is diamond tolerance, 2M=natural, xx asks suit	X=penalty
				5+D preemptive in 3 rd seat			
2♥		5		5H, 4+ minor in ½ seat	2NT asks, 3C=pass/correct, 3D=artificial invite		
				5+H preemptive in 3 rd seat			X=penalty
2♠		5		5S, 4+minor in ½ seat	2NT asks, 3C=pass/correct, 3D=artificial invite		X=penalty
				5+S preemptive in 3 rd seat			
2NT			4H	19-21 pts balanced	3C=stayman, 3D/H transfers, 3S=relay to 3NT for minor-oriented hands	Optional keycard over 2NT-3S-3NT-4m	X=negative
						2NT-3C-3S-4C = spades slam try	
3♣		6		Natural and preemptive	4D=preemptive keycard	2NT-3C-3S-4H = clubs slam try	
3♦		6		Natural and preemptive	4C=preemptive keycard		
3♥		6		Natural and preemptive	4C=preemptive keycard		
3♠		6		Natural and preemptive	4C=preemptive keycard		
3NT		7		Gambling in 1/2	4C = P/C, 4D = shortness ask		X=penalty
				To play in 3/4			
4♣		7		Natural and preemptive			
4♦		7		Natural and preemptive			
4♥		7		Natural and preemptive			
4♠		7		Natural and preemptive			
4NT							
5♣		8		Natural and preemptive		HIGH LEVEL BIDDING	
5♦		8		Natural and preemptive		4NT=1430 for the majors, 4m+1 (if not natural) = 1430 for the minor	
5♥				Natural, bid slam with A/K		DOPI at 5m, DEPO at 5H or above. Ignore doubles.	
5♠				Natural, bid slam with A/K		Preemptive KCB over preempt openings or asking auctions, Nonserious 3N	